

Camp Lakota Merit Badge Schedule 2023

Monday & Tuesday Session 1 - 9:00-10:45

Beach	Boat Docks	Climbing	Eco/Con	Handicraft
Swimming MB * Lifesaving MB * (Block 1)	Canoeing MB Small-Boat Sailing MB	Climbing MB (Block 1)	Environmental Science MB * Fishing MB Forestry MB	Basketry MB Pottery MB Wood Carving MB
Nicoteh	Older Scout Adventure	Outdoor Skills	Shooting Sports	The Armstrong Experience (TAE)
Nicoteh Sessions 1, 2, & 3	Lakota Adventure Association (LAA) (Block 1)	Camping MB * Wilderness Survival MB Welding MB (Block 1)	Archery MB Rifle Shooting MB Shotgun Shooting MB	Aviation MB Communication MB * First Aid MB *

Monday & Tuesday Session 2 - 11:00-12:45

Beach	Boat Docks	Climbing	Eco/Con	Handicraft
Learn to Swim Class Lifesaving MB * (Block 2)	Kayaking MB Rowing MB	Climbing MB (Block 2)	Environmental Science MB * Bird Study MB Soil & Water Cons MB	Basketry MB Pottery MB Photo/Journalism MB
Nicoteh	Older Scout Adventure	Outdoor Skills	Shooting Sports	TAE
Nicoteh Sessions 1, 2, & 3	Lakota Conservation Corps (LCC) (Block 2)	Fire Safety MB Wilderness Survival MB Cooking MB * (Block 2)	Archery MB Rifle Shooting MB Shotgun Shooting MB	Astronomy MB Cit in the World MB * First Aid MB *

Thursday & Friday Session 3 - 9:00-10:45

Beach	Boat Docks	Climbing	Eco/Con	Handicraft
Swimming MB * Lifesaving MB * (Block 1)	Canoeing MB Small-Boat Sailing MB	Climbing MB (Block 1)	Mammal Study MB Fishing MB Soil & Water Cons MB	Indian Lore MB Leatherwork MB Wood Carving MB
Nicoteh	Older Scout Adventure	Outdoor Skills	Shooting Sports	TAE
Nicoteh Sessions 1, 2, & 3	Lakota Adventure Association (LAA) (Block 1)	Camping MB * Geocaching MB Welding MB (Block 1)	Archery MB Rifle Shooting MB Shotgun Shooting MB	Communication MB * Emergency Prep MB * Space Exploration MB

Thursday & Friday Session 4 - 11:00-12:45

Beach	Boat Docks	Climbing	Eco/Con	Handicraft
Learn to Swim Class Lifesaving MB * (Block 2) Swimming MB *	Kayaking MB Small-Boat Sailing MB	Climbing MB (Block 2)	Bird Study MB Reptile and Amphibian Study MB	Indian Lore MB Leatherwork MB
Nicoteh	Older Scout Adventure	Outdoor Skills	Shooting Sports	TAE
Closed for Nicoteh Scouts	Lakota Conservation Corps (LCC) (Block 2)	Geocaching MB Cooking MB * (Block 2)	Archery MB Rifle Shooting MB	Cit in the World MB * Space Exploration MB

*****ALL SUBJECT TO CHANGE*****

* Denotes Eagle-Required Merit Badge

Camp Lakota Merit Badge Scheduling

- There are four sessions for Merit Badges to be earned before lunch throughout the week. Afternoon Merit Badges are optional and independent study. Scouts are welcome and *encouraged* to pursue Merit Badges and Awards in the afternoon during open area time. However, the program areas will only be able to provide the badges offered during the morning. A master list is available from the Program Director upon request.
- The rationale behind only having Merit Badges in the morning is that it allows every Scout to experience every Program Area. We at Camp Lakota believe that camp is not just for or about Merit Badges, but to also encounter *Scouting*, and experience all that Lakota has to offer.
- At Camp Lakota, some of the Merit Badges we offer are offered every year and some are offered on a rotating basis. Some rotating Merit Badges are offered every two years and some are offered every three years. This ensures your Scout will always have a different experience each year that they are at Camp.
- **Climbing, Cooking, Lifesaving, and Welding, Merit Badges** all have two blocks. Each block takes two sessions. The two blocks are Sessions 1 & 3 (Block 1) or Sessions 2 & 4 (Block 2). These Merit Badges have more requirements or take longer to complete. By offering them in blocks it allows for the Scouts to receive certain instructions at the beginning of the week and have more time to complete these badges. Your scout will be in that badge at the same time all four days.
- **Wilderness Survival Merit Badge** requires an overnight stay in a natural shelter. Scouts will build these shelters in their Troop's campsite and pick one night during the week to sleep in their shelter. They will coordinate with their merit badge counselor to get their shelter approved.
- **Lakota Adventure Association (LAA)** and **Lakota Conservation Corps (LCC)** are two newer Older Scout programs. In order to participate in either program, Scouts must be at least 14-years old and have earned the First Class Rank. Both programs have an emphasis on personal leadership development, leaving a legacy at Camp Lakota, and, of course, fun! For more information, check out the Camp Lakota Leader's Guide.
- **Learn to Swim Class** will be offered during Session 2 and Session 4 for those nonswimmers who are looking to improve their swimming skills. The Aquatics staff will develop an introductory swimming program based on each Scout's individual abilities. They will work toward completing requirements for the Swimming Merit Badge but it is not guaranteed that the merit badge will be completed.
- Each Scout should read through their Merit Badge Requirements **BEFORE ARRIVAL** to camp. This will help them to mentally prepare for any Merit Badge that they may take. Doing pre-requisites **BEFORE** coming to camp also helps Scouts complete their Merit Badge(s) while at camp.



Merit Badge Schedule 2023

Session 4 Nicotah Friendly Merit Badges

Easy:

Indian Lore MB
Learn to Swim Class
Leatherwork MB

Medium:

Archery MB
Bird Study MB
Space Exploration MB

Hard:

Cit. in the World MB
Kayaking MB
Swimming MB

Merit Badge	Pre-Requisite(s)	Notes
Archery MB	None	Small Scouts might have a hard time. Extra time at the range might be necessary to complete this Merit Badge.
Bird Study MB	8(a OR b)	
Citizenship in the World MB	3, 7	Pre-requisites will take some time.
Geocaching MB	7, 8 (a, b, c, OR d), 9	Must go online and create an account for Requirement 7. Please print off a map and bring in a picture of your cache.
Indian Lore MB	None	
Kayaking MB	2	Must pass the Swimmers Test. If a Scout does not pass, they will need to choose a different Merit Badge.
Learn to Swim Class	None	Recommended for Scouts who don't know how to swim or who want to improve their swimming abilities.
Leatherwork MB	None	
Reptile and Amphibian Study MB		
Space Exploration MB	None	
Swimming MB	2	Must pass the Swimmers Test. If a Scout does not pass, they will need to choose a different Merit Badge.

Each Nicotah Scout that COMPLETES the Nicotah Program WILL earn the First Aid Merit Badge.

This list is provided on behalf of what the Camp Lakota Staff and Administration believe would be difficult for young, first year Scouts. These Merit Badges are not solely based on the skills needed or requirements, but the factor of time needed to complete these requirements have also contributed to the placement of these Merit Badges.



Outbounds 2023

Outbounds are taking a different look this year than years in the past. Scouts will be challenged in different ways on each outbound and they will have the opportunity to try out two different 3 hour outbounds or one 6 hour outbound. We want the scouts to try new things this year by offering different challenges to them but also providing a full day of fun experiences.

Browsea Island: Nicoteh Outbound (6hr):

This outbound is required for all Nicoteh Scouts but is also open to Scouts of any age. If you are an ***Older Scout*** looking to develop your leadership skills or looking to complete one of your “teach this skill to a younger Scout” rank advancements, this outbound might be just right for you! On this outbound, you will become one of the Patrol Leaders for one of the Nicoteh Patrols. You will be given the choice between different Scout skills and will pick one to teach to the Nicoteh Scouts. Don’t worry, you won’t be alone. A Staff member will be assigned as the Troop Guide with each Patrol to guide you along the way and help develop your leadership skills. The ***Nicoteh Scouts*** will work on rank advancement, developing the Patrol Method, learning through playing games, and experience what it would have been like to be a part of Baden-Powell’s Great Experiment on Browsea Island, the first Scout camp.

Chief Pontiac River Trip (6hr):

This kayaking outbound focuses on the Native American presence in the area, primarily in the late 1700’s when the Delaware, Miami, Shawnee and Iroquoian refugees from the American Revolution converged here. You will kayak to Pontiac Park (named after the great Ottawa Chief that was born there) -- the site of much of the *Meecheway Legend* -- to enjoy lunch. It allows views of the site of one of the Delaware Native American villages led by Big Cat, and Fort Defiance Park -- important to the end of the Indian Wars of the 1700’s. On the return trip to camp, the outbound passes the site of the largest conclave of Native Americans ever gathered in North America. This could be a moderate to very hard river outbound depending on the route chosen by the scouts. Scouts will be challenged to paddle upriver against a stiffer current back to camp no matter the route, which becomes much harder if the river is high. **Scouts must pass the BSA Swimmer Test and are required to complete a Paddling Skills Test. This outbound is recommended for older Scouts.**

Scouts vs Wild (6hr):

Scouts are challenged to take on the outdoors through building shelters, starting fire in different ways, and preparing their own meals. They will spend time learning different strategies for facing the outdoors, through an Ohio Country settler role-play game, wilderness survival activities, and learning advanced Scout skills. This outbound is **recommended for all cooking merit badge scouts** if they are looking to complete the merit badge, as you will be able to complete cooking requirements on this outbound.

Splash Party (3hr):

Scouts will join together down at the waterfront, being beach and/or boat docks, to be challenged to multiple games on/in the lake and even on land. How dry you stay is a question of how well you perform these challenges, but it is guaranteed that you will constantly be having fun.

Recommended for scouts to pass the BSA Swimmer Test

A Travel Through Time (3hr):

Scouts will be moving at their own pace to learn the history of Lakota in a different way. They will be given the chance to look for a geocache near many historical places and will receive information about that location. This is great for those wanting an easier outbound or are looking to learn some history about Camp Lakota.

Eagle Eye (3hr):

Are you the sharpest shooter to ever walk on Lakota? Scouts will get to see who has the best shot in a robinhood shootout challenge. Each scout will get the chance to shoot black powder rifles and will be taught the proper care and maintenance for these special guns.

EcoOlympics (3hr):

Scouts will split up into smaller groups and be offered multiple tasks or tests to complete of their choosing. These tasks will involve challenges in nature, like furthest rock skipper, while testing their knowledge, like knowing the most plant and animal tracks, and memory, like trying to recall all things seen on a hike. If the scouts are unsure of something, they will get the chance to learn more while at eco. They will try to earn as many points as possible trying to be the best eco olympiad that camp has ever seen.

Sportsball (3hr):

You think you're good at soccer, what about with a giant soccer ball? Scouts will break up into teams to see which team has what it takes to be the best at some traditional and some not so traditional games that have a twist. There will be multiple games for scouts to choose between during their time, some that have even been made up by our very own competitive staff.

Adult Leader Retreat (6hr):

The **Adult Leader Retreat** will be a little different this year, due to outbounds happening throughout the day on Wednesday. The retreat is an outbound for all adult leaders who come to Camp Lakota. It is an opportunity for the Camp Lakota Leadership Team to show our appreciation of you who take your time away from work, family, and life to bring your Scouts to camp. Throughout this outbound, adult leaders will be able to craft their own experience by picking from various activities such as Euchre Merit Badge, Nap On Safely Training, Spoon Safety Training, or simply relaxing with their fellow adult leaders. **Must be an adult leader to participate in this outbound.**

Camp Lakota 2023 Prerequisites

Prerequisites help to guide discussion that takes place during Merit Badge classes. They also may assist the Scout in completing the Merit Badge during the week of summer camp. If Pre-Requisites are not completed prior to coming to summer camp, we cannot guarantee a Scout will get a completion by the end of the week. Our Directors, Staff, and Administration reserve the right to retest and/or question completed Prerequisites. *If we feel that the work has not been put in by the individual Scout, or if the Scout fails to bring requested documents/proof listed below, then the Individual Scout WILL NOT receive the respective COMPLETED Merit Badge from Camp Lakota, Black Swamp Area Council.*

THE CAMP LAKOTA ADMINISTRATION HIGHLY RECOMMENDS THAT EACH SCOUT READS THE MERIT BADGE BOOK FOR THEIR RESPECTIVE MERIT BADGES PRIOR TO ARRIVAL AT CAMP.

* Denotes Eagle-Required Merit Badge

Merit Badge Prerequisites		
Merit Badge	Prerequisite(s)	Extra Information
Archery MB	None	
Astronomy MB	5	Some requirements will be dependent on cloud cover and weather.
Aviation MB	3(a OR b)	Defiance Airport Field Trip required to complete.
Basketry MB	None	
Bird Study MB	8(a OR b)	
Camping MB *	4a, 4b, 5e, 7a, 7b 8c, 8d, 9a, 9b, 9c	7a and 7b can be done during the Troop's preparations for camp. Requirement 10 cannot be completed at camp unless ALL prereqs are completed.
Canoeing MB	Must pass the Swimmers Test.	If a Scout does not pass the Swimmers Test, they will need to choose a different Merit Badge.
Cit in the World MB *	3, 7	
Climbing MB	None	4-day block session.
Communication MB *	4, 5, 7(a, b, OR c), 8	Please bring Requirement 5 report and proof of Requirement 7 and 8 to class.
Cooking MB *	2a, 2c, 2d, 4, 5a, 5b, 6	Will need to take Scouts vs Wild outbound to complete all requirements
Emergency Preparedness MB *	1, 2c, 6c, 7a, 7b, 8b	Must have earned First Aid MB.

Environmental Science MB *	None	
Fire Safety MB	6	Defiance Fire Station Field Trip required to complete.
First Aid MB *	1, 5b, 7b	Scouts making First Aid Kits at camp. Nicoteh Scouts must have these done to receive First Aid Merit Badge
Fishing MB	7	Camp Lakota has fishing rods available. Requirement 9 may or may not be completed at camp based on if the fish want to be caught.
Forestry MB	3b, 5 (a, b, OR c)	Please bring a field notebook.
Geocaching MB	7, 8 (a, b, c, OR d), 9	Must go online and create an account for Requirement 7. Please print off a map and bring in a picture of your cache.
Indian Lore MB	None	
Journalism MB	3, 4	Combined session with Photography MB.
Kayaking MB	Must pass the Swimmers Test.	If a Scout does not pass the Swimmers Test, they will need to choose a different Merit Badge.
Lakota Adventure Association (LAA)	Must be 14 AND 1st Class	Older Scout Program. Must have and bring Totin' Chip and Firem' Chit. 4-day block session.
Lakota Conservation Corps (LCC)	Must be 14 AND 1st Class	Older Scout Program. Long pants required. Must have and bring Totin' Chip. 4-day block session.
Learn to Swim Class	None	
Leatherwork MB	None	
Lifesaving MB	Must pass the Swimmers Test. 2a (Earn Swimming MB), 16	If a Scout does not pass the Swimmers Test, they will need to choose a different Merit Badge. If they do not have Swimming Merit Badge, no additional requirements can be completed past 2b.
Mammal Study MB	3(a, b, or c)	
Photography MB	1a,	Combined session with Journalism MB.
Pottery MB	None	
Reptile and Amphibian Study MB	1, 2, 8(a or b)	Have sketches and/or photographs for requirement 1 prepared for class For requirement 2 each scout is expected to be prepared to discuss
Rifle Shooting MB	1f	Bring State Hunting Laws to the first class session.

Rowing MB	2 (Must pass Swimmers Test.)	If a Scout does not pass the Swimmers Test, they will need to choose a different Merit Badge.
Shotgun Shooting MB	1f	Bring State Hunting Laws to the first class session.
Small Boat Sailing MB	2(Must pass Swimmers Test)	If a Scout does not pass the Swimmers Test, they will need to choose a different Merit Badge.
Soil and Water Conservation MB	7	
Space Exploration MB	None	
Swimming MB *	2(Must pass Swimmers Test)	If a Scout does not pass the Swimmers Test, they will need to choose a different Merit Badge.
Welding MB	Prepare for 1 and 2	Block 1 Merit Badge Scouts must have a long flannel shirt, jeans, and sturdy enclosed shoes to take MB.
Wilderness Survival MB	5	Will spend the night alone under a natural-made shelter no later than Thursday night.
Wood Carving MB	2a	Bring Totin' Chip to the first class session.

Outbound Prerequisites		
Outbound	Prerequisite(s)	Notes
Browsea Island: Nicotah Outbound	None	Attendance required for all Nicotah Scouts. Older scouts who join will be able to complete some rank advancement and gain leadership experience.
Chief Pontiac Rive Trip	Paddle Skills Test & Must pass Swimmers Test.	Difficulty will range from route chosen by scouts, staff do get final call based off of the paddle skills test by scouts. Recommended for older scouts.
Scouts vs Wild	Should have basic scout skills knowledge at the bare minimum.	Scouts in Cooking MD will be given first preference due to requirements being completed on this outbound.
Eagle Eye	None	
EcoOlympics		
Splash Party	Recommended to pass Swimmers Test	To reach full potential of outbound, it is recommended for scouts to be a swimmer.
Sportsball	None	
Travel Through Time	None	

SUNDAY

12:30-2:00.....Troops Unload and Vehicles back to Parking Lot
 12:30-6:00.....Set Up Campsites, Swim Checks,
 3:00-5:00.....Adult Leaders Check-In at Admin Building
 5:45.....SPL/Adult Leader Meeting
 6:15.....Flag Lowering
 6:30.....Dinner at Meecheway
 7:20.....Shooting Sports Talk
 7:40.....Merit Badge Fair Program Meetings (at Meecheway)
 8:30.....Opening Campfire
 11:00.....Taps

Camp Lakota



2023 SCHEDULE

SATURDAY

7:00-9:00.....Troops Reload and Vehicles to Parking Lot or Convoy Line
 7:45-8:15.....Breakfast In "Bed"—Delivered to Campsites by Troop Guides
 8:30.....Check-Out at Camp Office
 9:15.....Awards Ceremony and Dismissal of Entire Camp at Administration Building (Packets will be distributed at this time; staff will be available for questions; and check-out fees will be assessed)
 10:30.....Camp Lakota gates close

MONDAY

Theme: Hat Day

7:30.....Morning Watch
 7:45.....Flag Raising/Emergency Drills
 8:00-8:45.....Breakfast at Meecheway
 9:00-10:45.....Merit Badge Session 1 (Block 1)
 9:30-10:00.....Leaders Mtg. at Admin
 11:00-12:45.....Merit Badge Session 2 (Block 2)
 1:00-1:45.....Lunch at Boat House/ Admin Pavilion
 1:45-2:15.....Siesta
 2:00-2:30.....SPL Meeting
 2:15-3:15.....Mile Swim Practice (Beach)
 2:15-5:00.....Open Program Areas & Special Program (See Afternoon Schedule)
 5:45.....Flag Lowering
 6:00.....Dinner at Meecheway
 7:30-9:00.....Open Program
 11:00.....Taps

TUESDAY

Theme: Tie Dye Tues-Day

7:30.....Morning Watch
 7:45.....Flag Raising
 8:00-8:45.....Breakfast at Meecheway
 9:00-10:45.....Merit Badge Session 1 (Block 1)
 9:30-10:00.....Leaders Mtg. at Admin
 11:00-12:45.....Merit Badge Session 2 (Block 2)
 1:00-1:45.....Lunch at Boat House/ Admin Pavilion
 1:45-2:15.....Siesta
 2:00-2:30.....SPL Meeting
 2:15-3:15.....Mile Swim Practice (Beach)
 2:15-5:00.....Open Program Areas & Special Program (See Afternoon Schedule)
 5:45.....Flag Lowering
 6:00.....Dinner at Meecheway
 7:30.....Camp-Wide Game
 8:30.....Troop Campfire Night
 11:00.....Taps

WEDNESDAY

Theme: Weird Wednes-Day

7:00.....Mile Swim Practice (Beach)
 7:30.....Morning Watch
 7:45.....Flag Raising
 7:55.....**Scouts vs Wild Departs**
 8:00-8:45.....Breakfast at Meecheway
 9:00.....Outbounds Depart
 Brownsea Island
 Chief Pontiac River Trip
 Eagle Eye
 EcoOlympics
 Splash Party
 Sportsball
 Travel Through Time
 9:30-10:00.....Leaders Mtg. at Admin
 12:45-1:30.....Lunch Delivered to Admin for Outbounds Adult Leaders at Meecheway
 1:30.....Outbounds Depart
 4:45.....Lakota Legend
 5:00.....Outbounds Released
 5:15.....Dinner Prepared in Campsites
 7:00-7:30.....SPL Meeting
 7:15.....Patrol/Troop Time
 11:00.....Taps

THURSDAY

Theme: Dress to Impress & OA Day

7:45.....Flag Raising
 8:00-8:45.....Breakfast at Meecheway
 9:00-10:45.....Merit Badge Session 3 (Block 1)
 9:30-10:00.....Leaders Mtg. at Admin
 11:00-12:45.....Merit Badge Session 4 (Block 2)
 1:00-1:45.....Lunch at Boat House/ Admin Pavilion
 1:45-2:15.....Siesta
 2:00-2:30.....SPL Meeting
 2:15-3:15.....1/2 Mile Swim (Boat Docks)
 2:15-5:00.....Open Program Areas & Special Program (See Afternoon Schedule)
 5:45.....Flag Lowering
 6:00.....Dinner at Meecheway
 7:30.....Chapel
 8:15.....Order of the Arrow Call-Out Ceremony
 8:45.....Order of the Arrow Fellowship
 9:45.....Order of the Arrow Brotherhood Ceremony
 11:00.....Taps

FRIDAY

Theme: Camp Lakota Spirit Day

7:30.....Morning Watch
 7:45.....Flag Raising
 8:00-8:45.....Breakfast at Meecheway
 9:00-10:45.....Merit Badge Session 3 (Block 1)
 11:00-12:45.....Merit Badge Session 4 (Block 2)
 11:00-12:00.....Cauldron - Leader Mtg.
 1:00-1:45.....Lunch at Boat House/ Admin Pavilion
 1:45-2:15.....Want to Become A Staff Member? Q&A Session at Admin Pavilion
 1:45-2:15.....Siesta
 2:00-2:30.....SPL Meeting
 2:15-3:15.....Mile Swim (Boat Docks)
 2:15-5:15.....Merit Badge Round-Up
 5:00.....Families Start Arriving for Family Night
 6:00.....Lakotafest Begins at Meecheway
 8:00.....Closing Inter-Troop Campfire
 11:00.....Taps